

# An Axiomatic Framework for Multi-channel Attribution in Online Advertising

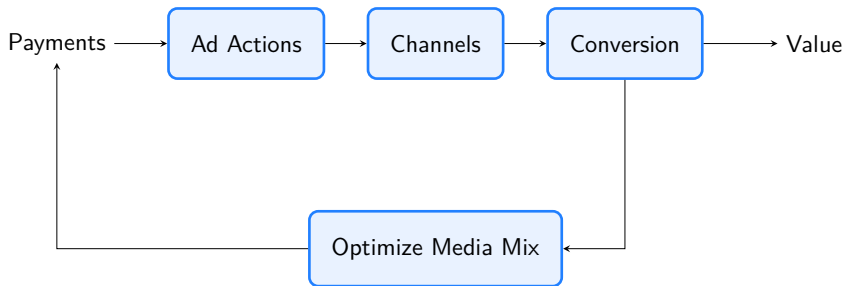
**Garud Iyengar**

Columbia University

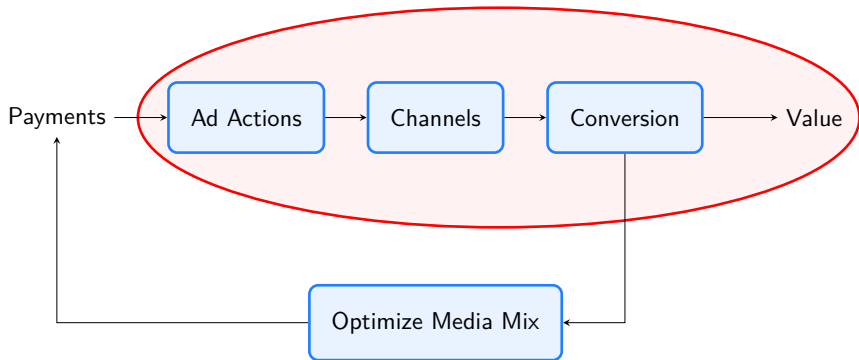
Workshop on Marketplace Innovation 2017

Joint work with Antoine Desir, Vineet Goyal and Omar Besbes  
Partially support by a grant from Adobe

# Optimization Cycle in Online Advertising

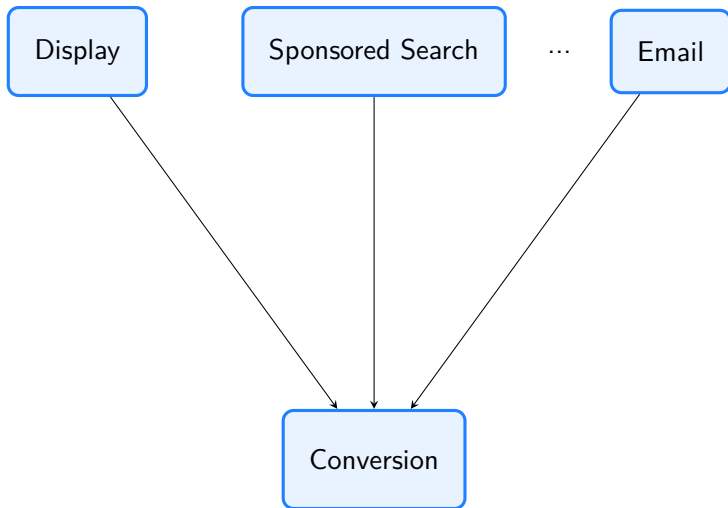


# Optimization Cycle in Online Advertising



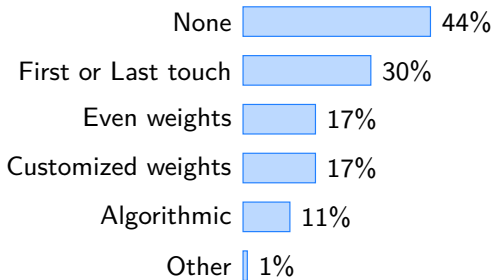
A lot of academic effort and progress on media mix optimization . . .  
relatively less progress on the **measurement** and **attribution** steps

# Multi-Channel Attribution in Online Advertising



**Question:** How to give credit to all channels contributing to a conversion?

# Common current attribution methods



Source: *Beyond Last Touch: Understanding Campaign Effectiveness*, 2013 Quantcast

## Goals for this work

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- Framework for attributing credit to channels
- Evaluate heuristic procedures
- Address limitations of current heuristics and propose prescriptions

# Related work

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## Heuristics for multi-touch attribution

- Shapley value: [Shao and Li, 2011], [Dalessandro et al., 2012], [Berman, 2013], [Li and Kannan, 2014]
- Incremental impact: [Abhishek et al., 2012], [Anderl et al., 2014]

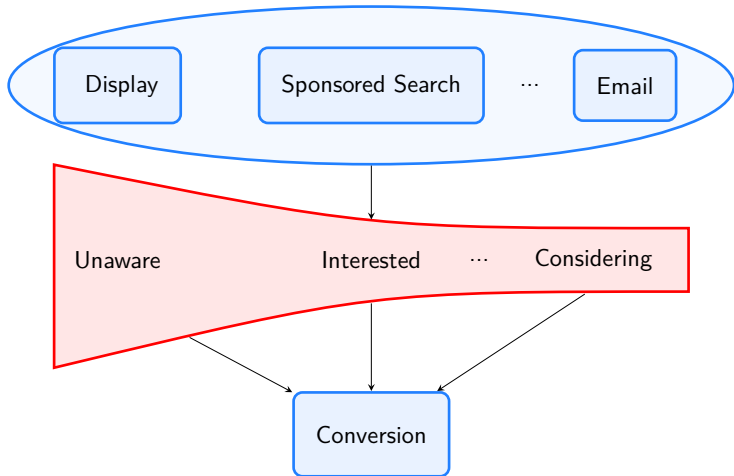
## Empirical work

- [Kireyev et al., 2013], [Lewis and Rao, 2014]

## Other related work

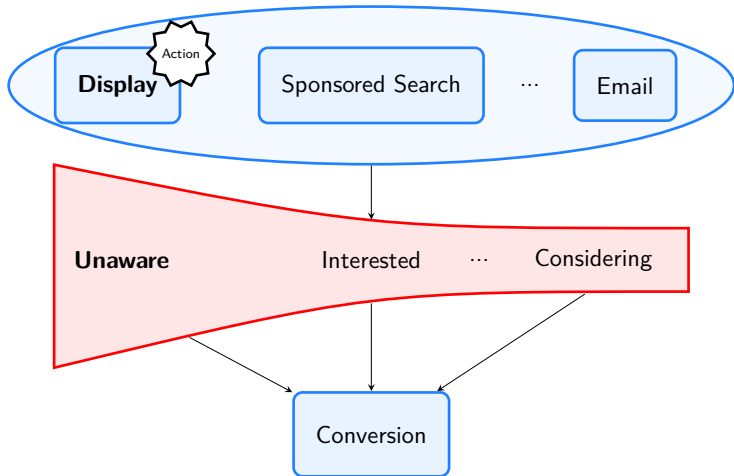
- [Jordan et al., 2011], [Archak et al., 2010]

# Model elements: channels and customer states



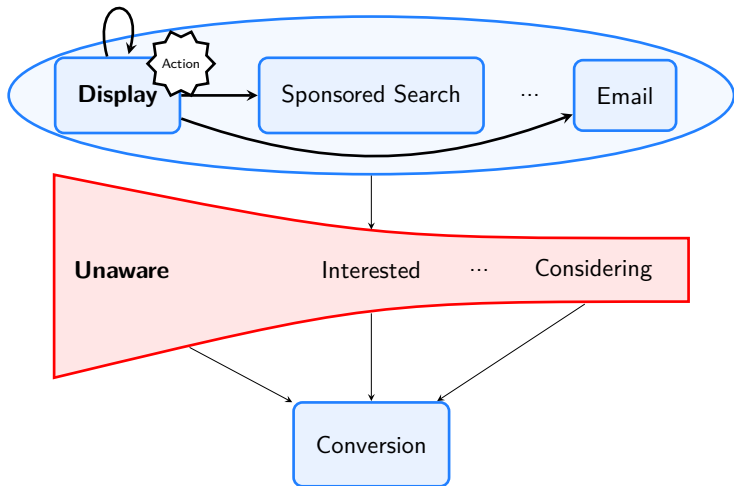


# Model elements: channels and customer states



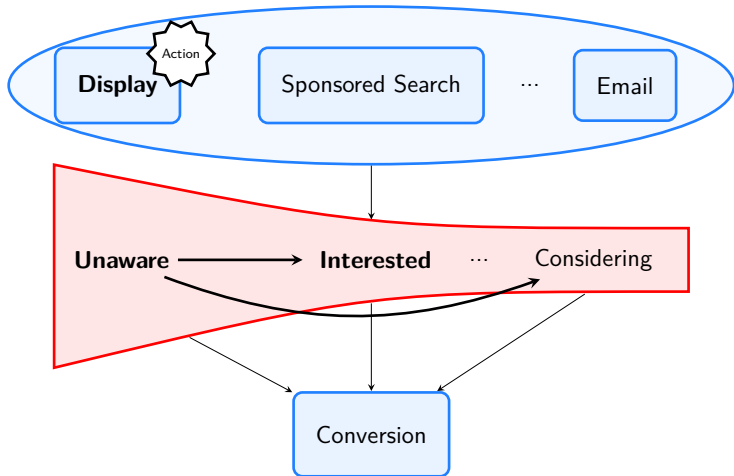
Two possible effects of an action:

# Model elements: channels and customer states



Two possible effects of an action: [Network effect](#)

# Model elements: channels and customer states



Two possible effects of an action: **Network effect** and **Funnel effect**

# Approach

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“Observational” inference

- Each channel  $c$  shows the ad to  $\beta_c$  fraction of customers
- Observe one-step browsing behavior

Attribution

- Payment per impression
- Payment independent of the customer state or browsing behavior

# Model

---

Markov chain consisting two state variables  $\sigma = (c, s)$

- $c$  = identity of the channel, e.g. particular website
- $s$  = latent state of the visitor

Will ignore latent state in the talk. All results go through!

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Transition probability

- $P_{c,c'}^{(1)}$  = probability  $c \rightarrow c'$  when a visitor **exposed** to an ad on channel  $c$
- $P_{c,c'}^{(0)}$  = probability  $c \rightarrow c'$  when a visitor **not exposed to** an ad on channel  $c$
- Transition when  $\beta$  fraction see an ad

$$P^\beta = \mathbf{diag}(\beta)P^{(1)} + \mathbf{diag}(\mathbf{1} - \beta)P^{(0)}$$

## Model (contd)

---

- Two absorbing states
  - $c^*$  = conversion. Conversion only on advertising.
  - $q$  = quit
- $\pi_c^*$  = conversion probability from channel  $c$

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- Two absorbing states
  - $c^*$  = conversion. Conversion only on advertising.
  - $q$  = quit
- $\pi_c^*$  = conversion probability from channel  $c$
- $\lambda_c$  = external traffic to channel  $c$  and  $\mu_c^\beta$  = effective traffic at  $c$

$$\mu^\beta = \lambda + (P^\beta)^\top \mu^\beta$$

- $h_c^\beta$  = conversion probability from  $c$

$$h^\beta = P^\beta h^\beta + \pi^*$$



## Payment per impression

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Channel  $c$  is paid  $z_c$  per impression

- Payment **not** a function of the latent state
- Payment **not** a function of the downstream browsing

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Desirable properties

- **Channel rationality:**  $z \geq 0$
- **Advertiser rationality:** global budget balance

$$\underbrace{\lambda^\top h^\beta}_{\text{Total value generated}} \geq \underbrace{(\mu^\beta)^\top \text{diag}(\beta) z}_{\text{Total payments}}$$

- **Fairness:** hard to quantify!

## Last touch

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Pay each channel one unit for each conversion

Not quite allowed in our formulation but admits equivalent representation through payment per impression

Trivially satisfies global budget balance. But, very unfair!

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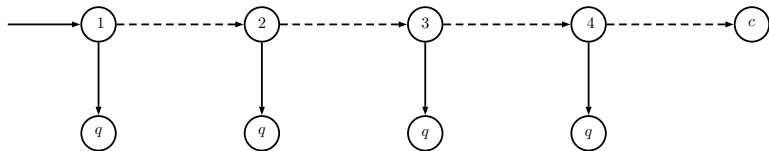
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## Example

$$P_{i,i+1}^{(1)} = 1 \quad P^{(0)} = \mathbf{0} \quad \lambda_1 = 1, \lambda_i = 0, \forall i \neq 1 \quad \beta_i \equiv 1$$



All value goes to **channel 4** although **all** traffic brought in by **channel 1**!

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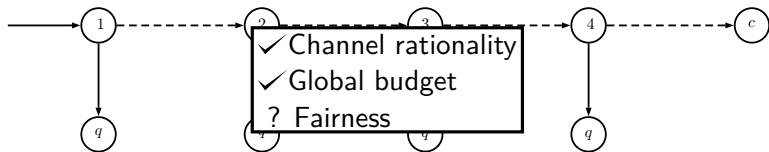
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# Incremental value heuristic (IVH)

Incremental value of the advertising action

- Advertise:  $P^{(1)}h^\beta + \pi^*$
- Do not advertise:  $P^{(0)}h^\beta$
- Incremental value:  $\underbrace{(P^{(1)} - P^{(0)})h^\beta}_{:= \Delta} + \pi^*$

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Incremental value heuristic:  $z = \Delta h^\beta + \pi^*$ . Pays for both

- immediate conversion:  $\pi^*$
- network effect:  $\Delta h^\beta$

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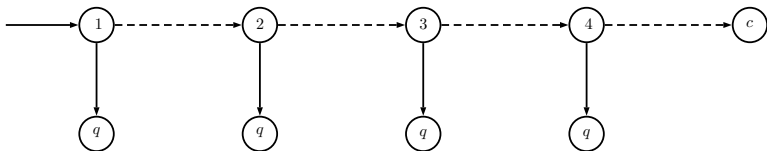
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## IVH: generically overbudget

**Proposition.** Let  $\delta = \mu^T \text{diag}(\beta) \Delta h(\beta)$ . Then

$$\lambda^\top h^\beta - (\mu^\beta)^\top \mathbf{diag}(\beta) z = -\delta$$

$\delta > 0 \approx$  when advertising generates downstream indirect conversions

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Over payment: **Every conversion gets counted several times**

- pay for both for direct conversion, and
- eventual conversion

## IVH with past payments

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Need to account for past payments!

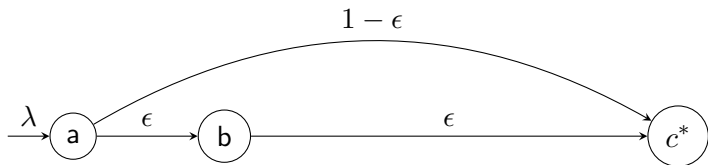
Proposal:  $z_c = (\Delta h)_c + \pi_c^* - \mathbb{E}[\text{past payments}|c]$

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## Example



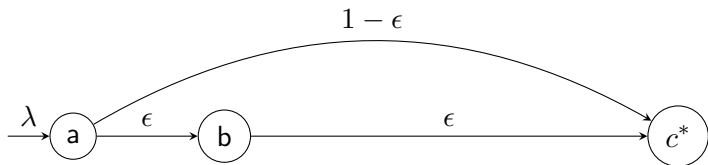
- Channel  $b$ : past payment =  $z_a$  and  $(\Delta h)_b + \pi_b^* = \epsilon$ . Thus,  $z_a \leq \epsilon$ .

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- Channel  $b$ : past payment =  $z_a$  and  $(\Delta h)_b + \pi_b^* = \epsilon$ . Thus,  $z_a \leq \epsilon$ .
- Channel  $a$ : cannot be compensated for the  $1 - \epsilon$  fraction it converts!

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## Requirements

- discriminate between outcomes when allocating payments
- local budget balance must ensure global budget balance

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Cost per visitor at channel  $c$ :  $p_c + \beta_c z_c$

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Allocate cost  $x_{a,b}$  along the arc  $(a, b)$

- Axiom 1: Cost **proportional to outcome value**:  $x_{a,b} \propto h_b^\beta$

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- Axiom 3: **Backward** payment **conservation**:  $p_c = \sum_b \mathbb{P}(b | c) x_{b,c}$

# Outcome based accounting (contd)

Axioms 1+2

$$x_{a,b} = (p_a + \beta_a z_a) \cdot \frac{h_b^\beta}{\sum_c P_{a,c}^\beta h_c^\beta + \pi_a^*} = (p_a + \beta_a z_a) \cdot \frac{h_b^\beta}{h_a^\beta}$$

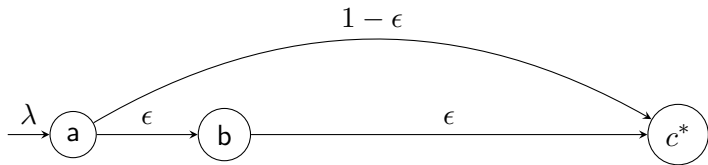
Axiom 3

$$\begin{aligned} p_c &= \sum_b \mathbb{P}(b | c) x_{b,c} \\ &= \sum_b \left( \frac{\mu_b P_{bc}^\beta}{\mu_c} \right) \cdot \frac{h_c}{h_b} \cdot (p_b + \beta_b z_b) \end{aligned}$$

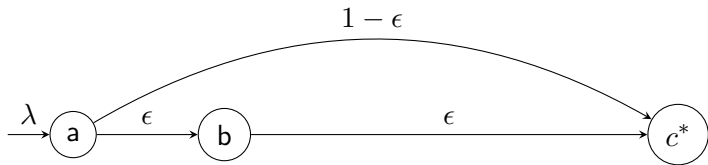
**Definition.** (Local budget balance)

$$p_c + \beta_c z_c \leq h_c^\beta$$

## Revisit previous example



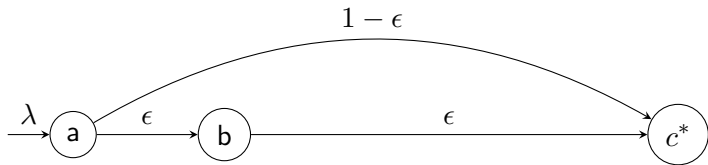
## Revisit previous example



Past payments

- $p_a = 0$
- $p_b = z_a \cdot \frac{h_b}{h_a} = z_a \cdot \frac{\epsilon}{1 - \epsilon + \epsilon^2}$

## Revisit previous example



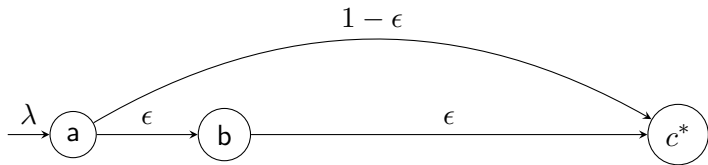
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Budget balance conditions

- $z_a \leq h_a = 1 - \epsilon + \epsilon^2$
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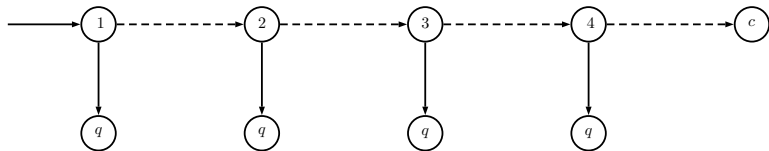
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$z_a = 1 - 2\epsilon + 2\epsilon^2 - \epsilon^3$  and  $z_b = \epsilon^2$  feasible!



## Revisit earlier example

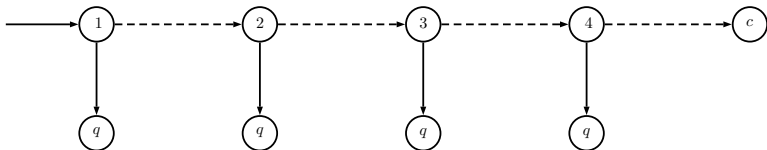


Past payments

$$p_1 = 0$$

$$p_k = (p_{k-1} + z_{k-1}) \cdot \frac{h_k}{h_{k-1}} = p_{k-1} + z_{k-1} = \sum_{j < k} z_j$$

## Revisit earlier example



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Local budget balance

$$p_k + z_k \leq h_k = 1, \forall k \quad \Leftrightarrow \quad \sum_{k=1}^n z_k \leq 1$$

Global budget balance!

# Local balance implies global balance!

**Theorem.** Suppose

$$p_c + \beta_c z_c \leq h_c^\beta, \quad \forall c \quad (\text{Local budget balance})$$

Then

$$(\mu^\beta)^\top \mathbf{diag}(\beta)z \leq \lambda^\top h^\beta. \quad (\text{Global budget balance})$$

**Proof.**

- Use definition of  $p_c$
- Sum all local budget balance constraint
- Careful accounting of slacks

□

## Feasible per impression payments $z$

---

**Channel rationality:**  $z \geq 0$

**Advertiser rationality:** global budget balance implied by

- Outcome based cost allocation
- Local budget balance

**Fairness**

## Feasible per impression payments $z$

**Channel rationality:**  $z \geq 0$

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**Fairness**

- IVH with payments: Value  $V_c$  at channel  $c$  satisfies

$$V = P^\beta V + \pi^* - \mathbf{diag}(\beta)z$$

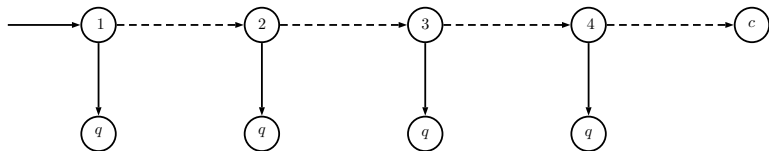
Reduces to  $h^\beta$  when  $z \equiv 0$

$$z \leq \Delta V + \pi^* \quad [\text{No lift} \implies \text{No payment}]$$

Does **not** identify  $z$  uniquely! Introduce an objective function.

# Maximize payments

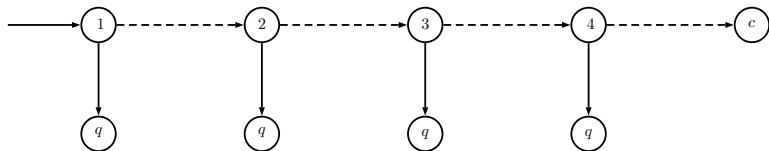
Example



Max payment any payment satisfying global budget constraint  $\sum_k z_k \leq 1$

# Maximize payments

Example



Max payment any payment satisfying global budget constraint  $\sum_k z_k \leq 1$

Very fragile!

- $\pi_1^* = \epsilon$ : unique optimal solution:  $z_1^* = h_1$  and  $z_j^* = 0$  for  $j > 1$

# Nash bargaining solution

Let  $\mathcal{Z}$  denote a set of feasible payments for a given network.

$$\mathcal{Z} = \left\{ z \left| \begin{array}{l} V = P^\beta V + \pi^* - \mathbf{diag}(\beta)z \\ z \leq \Delta V + \pi^* \\ p + \mathbf{diag}(\beta)z \leq h^\beta \\ p_c = \sum_b \left( \frac{\mu_b P_{bc}^\beta}{\mu_c} \right) \cdot \frac{h_c}{h_b} \cdot (p_b + \beta_b z_b) \end{array} \right. \right\}$$



# Nash bargaining solution

Let  $\mathcal{Z}$  denote a set of feasible payments for a given network.

Let  $f$  denote a function that maps  $\mathcal{Z}$  to an element  $z \in \mathcal{Z}$  that satisfies

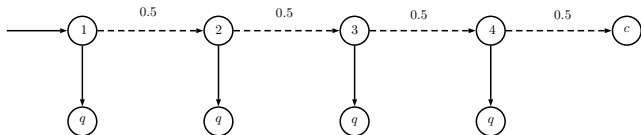
- Pareto efficiency
- Symmetry
- Invariance to scaling payoffs
- Independence of Irrelevant Alternatives

Then

$$f(\mathcal{Z}) = \max_z \sum_{i=1}^n \ln(z_i)$$

s.t.  $z \in \mathcal{Z}$

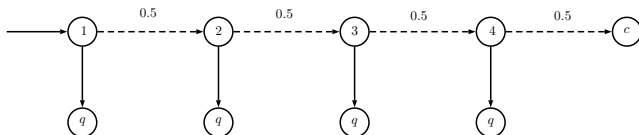
# Sensitivity analysis: Path



Nash bargaining solution:  $\mu_i \beta_i z_i = \mu_i h_i / n$

	$z_1$	$z_2$	$z_3$	$z_4$	Total
Max	0.0000	0.0000	0.0000	0.5000	0.0625
Nash	0.0156	0.0313	0.0625	0.1250	0.0625
Nash + IVH	0.0156	0.0312	0.0625	0.1250	0.0625

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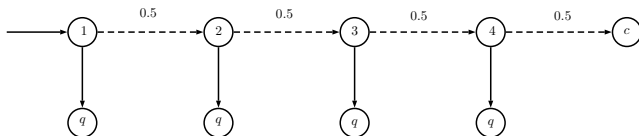
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Change  $\pi_1^* = 0.1$

	$z_1$	$z_2$	$z_3$	$z_4$	Total
Max	0.225	0.0	0.0	0.0	0.225
Nash	0.0406	0.0313	0.0625	0.125	0.0875
Nash + IVH	0.0406	0.0313	0.0625	0.125	0.0875

# Sensitivity analysis: Path



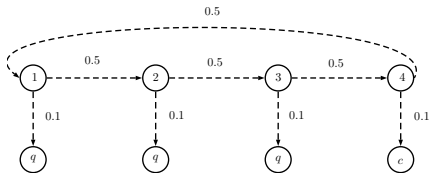
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Set  $P^{(0)}(3, 4) = P^{(1)}(3, 4) = 0.5$

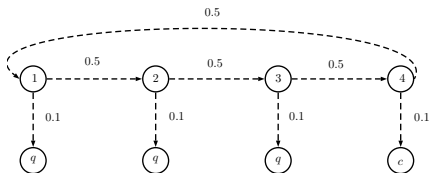
	$z_1$	$z_2$	$z_3$	$z_4$	Total
Max	0.0000	0.0000	0.0000	0.5000	0.0625
Nash	0.0156	0.0313	0.0625	0.1250	0.0625
Nash + IVH	0.0234	0.0469	0.0000	0.1250	0.0625

# Sensitivity analysis: Cycle



	$z_1$	$z_2$	$z_3$	$z_4$	Total
Max	0.1	0.1	0.1	0.1	0.2
Nash	0.1	0.1	0.1	0.1	0.2
Nash + IVH	0.1	0.1	0.1	0.1	0.2

# Sensitivity analysis: Cycle

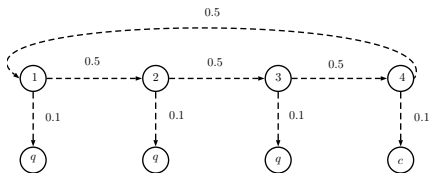


	$z_1$	$z_2$	$z_3$	$z_4$	Total
Max	0.1	0.1	0.1	0.1	0.2
Nash	0.1	0.1	0.1	0.1	0.2
Nash + IVH	0.1	0.1	0.1	0.1	0.2

Change  $\pi_1^* = 0.2$

	$z_1$	$z_2$	$z_3$	$z_4$	Total
Max	0.1533	0.1067	0.1133	0.1267	0.25
Nash	0.1533	0.1067	0.1133	0.1267	0.25
Nash + IVH	0.1644	0.1000	0.1000	0.1178	0.2411

# Sensitivity analysis: Cycle



	$z_1$	$z_2$	$z_3$	$z_4$	Total
Max	0.1	0.1	0.1	0.1	0.2
Nash	0.1	0.1	0.1	0.1	0.2
Nash + IVH	0.1	0.1	0.1	0.1	0.2

Set  $\pi_3^* = 0$  and  $P^{(1)}(3, 4) = P^{(0)}(3, 4) = 0.5$

	$z_1$	$z_2$	$z_3$	$z_4$	Total
Max	0.0867	0.0733	0.0000	0.1400	0.1500
Nash	0.0867	0.0733	0.0467	0.0933	0.1500
Nash + IVH	0.0860	0.0908	0.0000	0.0527	0.1147

# Concluding remarks

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## Principled framework for attribution

- cost approach
- build on accounting principles
- captures conversion funnel and network effect






## Current status


- obtain set of feasible costs per impressions
- avoids limitations of last touch and incremental value heuristics

## Further questions

- Alternative criteria for identifying unique  $z$
- Empirical tests



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